



# Flexible and Predictive Heat-Pumps: When Digital Twins meet Model Predictive Control

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Joint work with  
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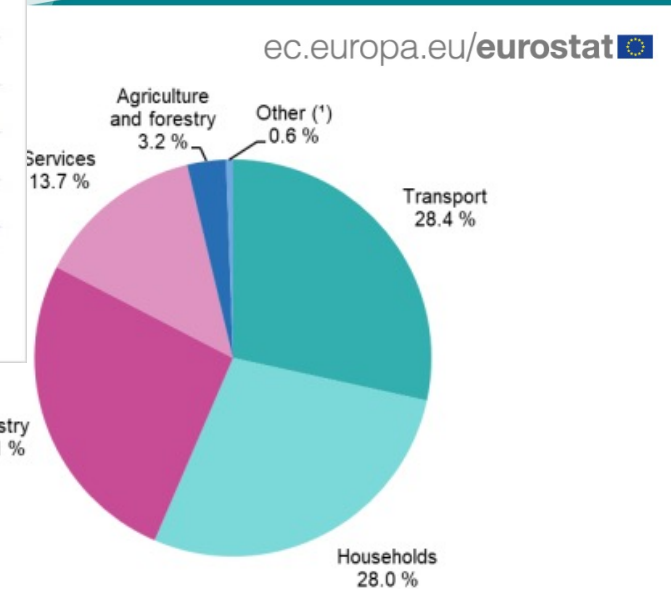
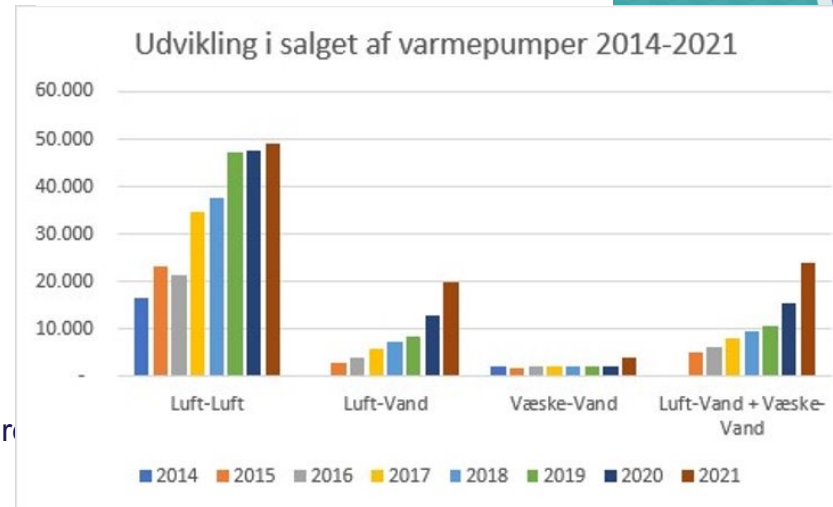
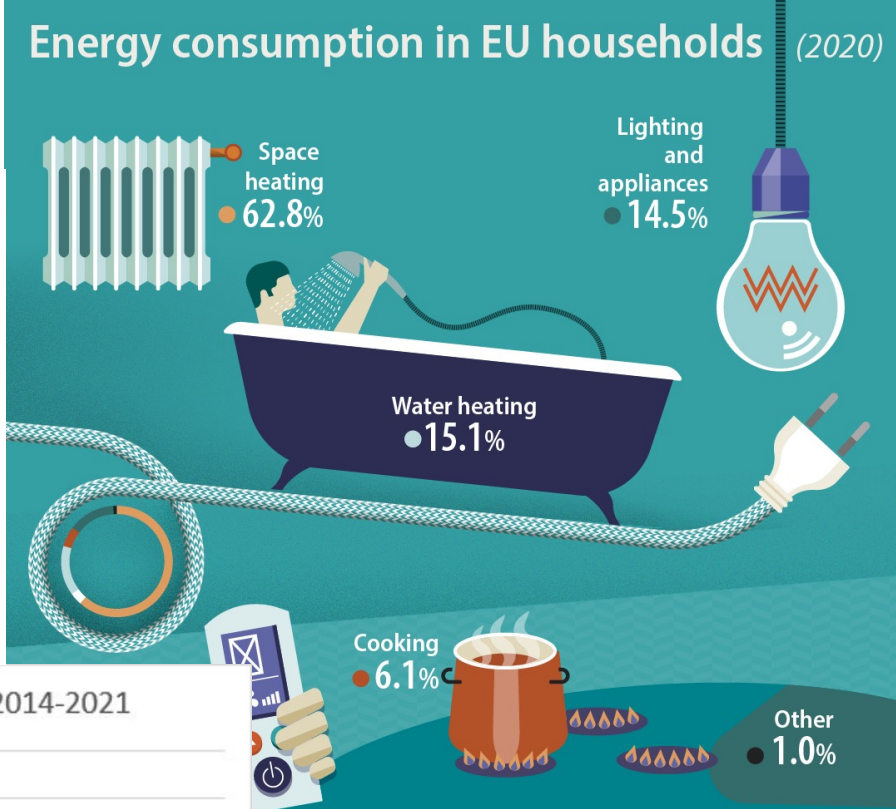
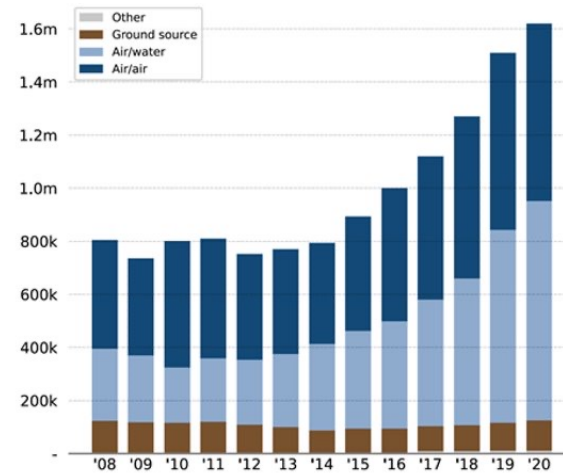


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# Heating is essential

- 78% of residential energy use is for heating
  - Hot water (15.1%)
  - Space heating (62.8%)
  - Amounts to 21% of total energy consumption (in EU)
- Solutions?
  - Renovation
    - Slow & expensive
  - District heating
    - Not always feasible
  - Electrification (Heat-pumps)
    - High efficiency
    - Potential to react on spot-pricing (cheap and green)
    - Can participate in flexibility market



# When to Heat?

Optimal heating control is hard:

- Slow response
- Predictable influence
  - Solar radiation
  - Outside temperature
  - ....
- Unpredictive influence
  - Inhabitant behavior
  - Hot water usage
- Price of electricity
- "Easy" in retrospect

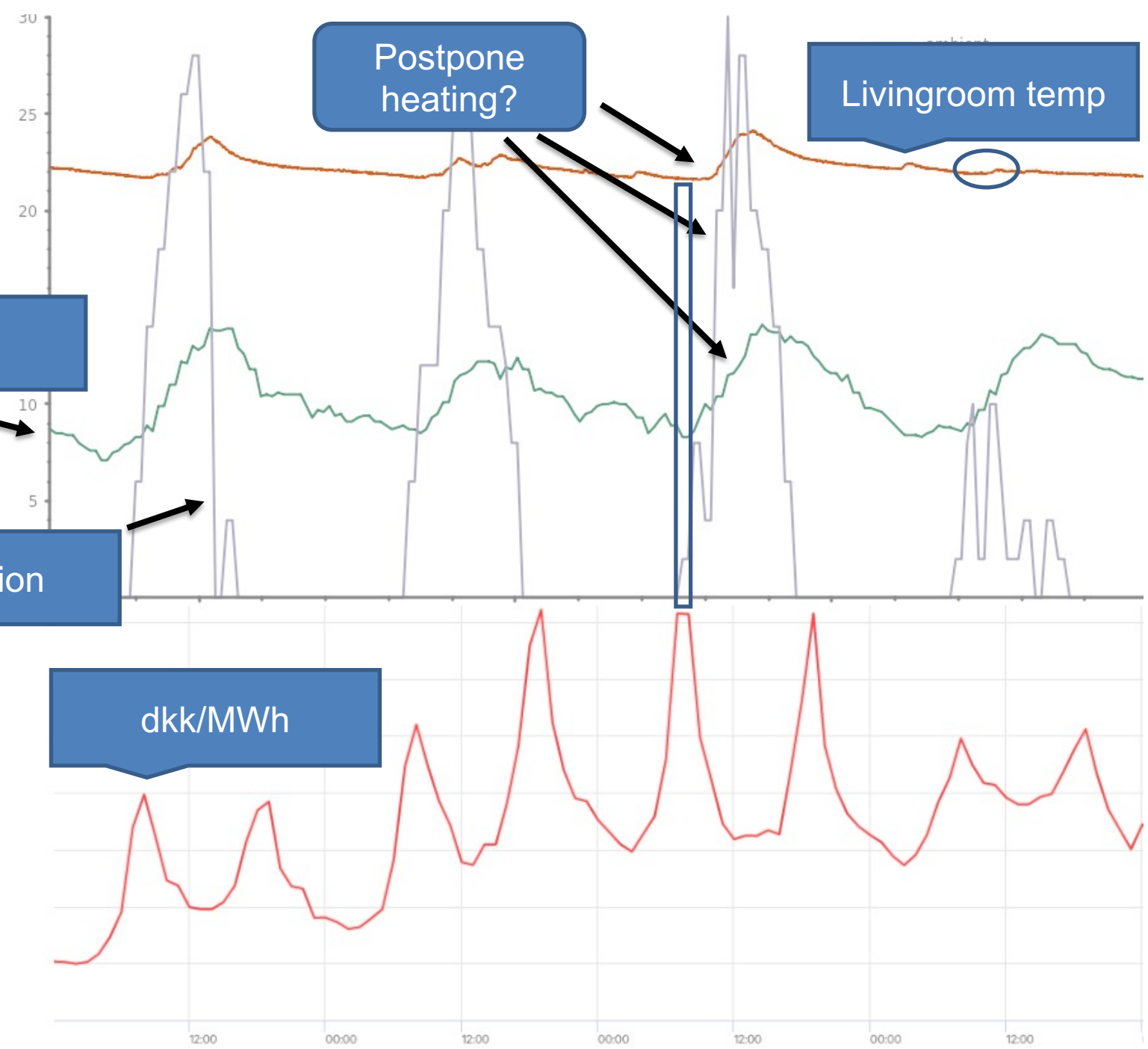
Outside

Solar radiation

dkk/MWh

Postpone heating?

Livingroom temp



# This Talk

- Heating is "easy" in retrospect
- We cannot know the future
  - But we can predict it well

1. Construct a predictive twin from data

Stochastic model-estimation via CTSM-R

2. Derive a control strategy wrt. predicted future

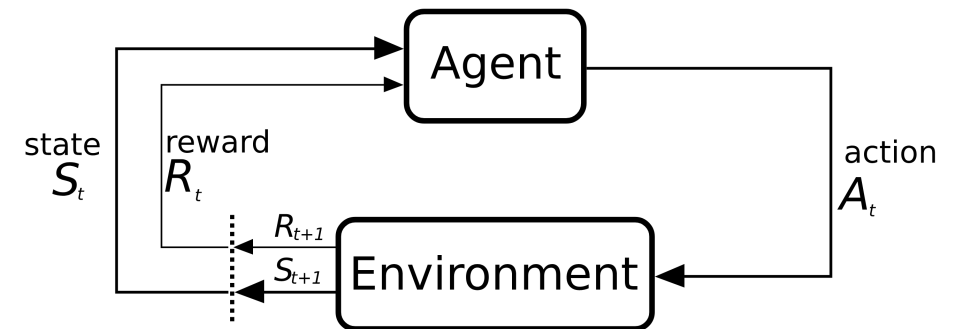
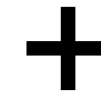
Reinforcement learning engine of UPPAAL Stratego

Optimize towards combined cost & comfort measure

3. Repeat from 1 in appropriate time-steps



Predictive Digital Twin



# Constructing a Twin!

## Goal:

Find  $\alpha$ 's and  $\beta$ 's s.t. Predicted room temperature matches historical.

Historical data

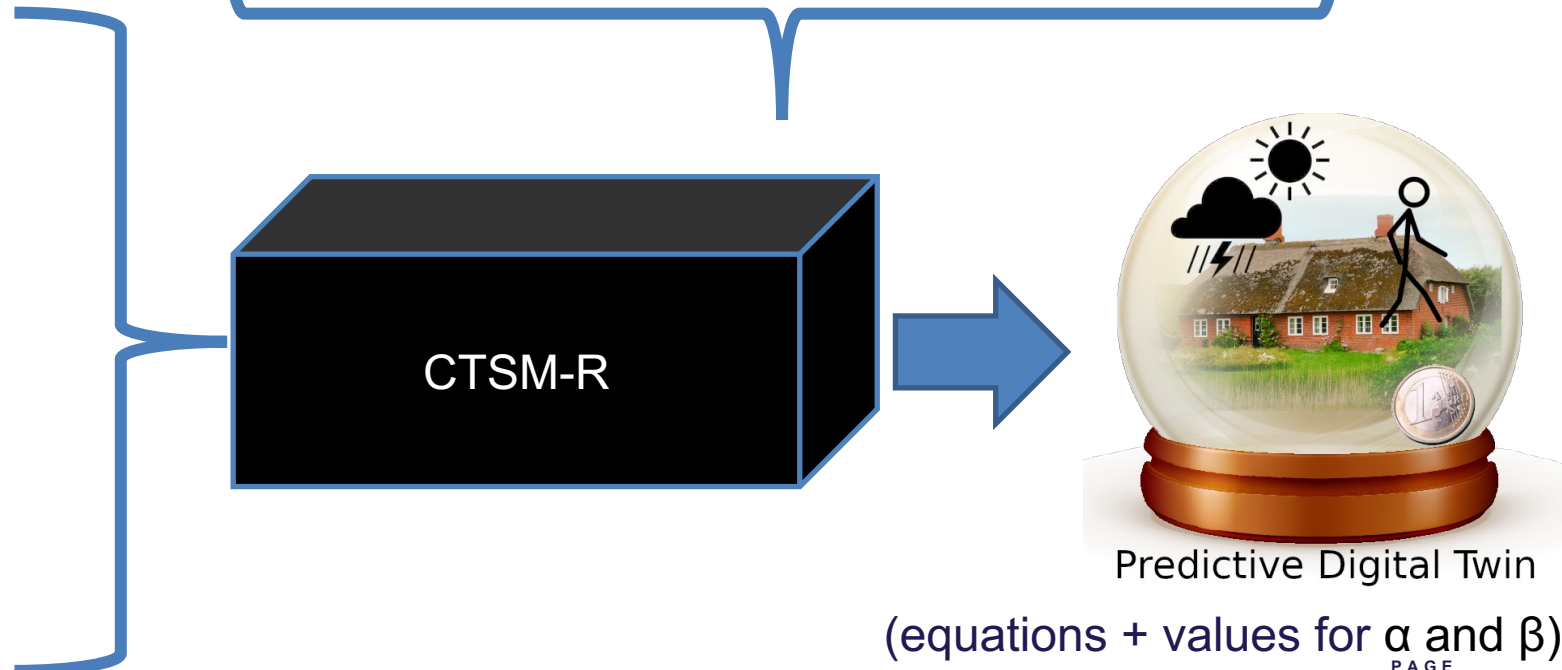
- Weather
- Room temperatures
- Hot water use
- Energy input
  - I.e. kWh added by heating system

## Thermodynamic equations of building

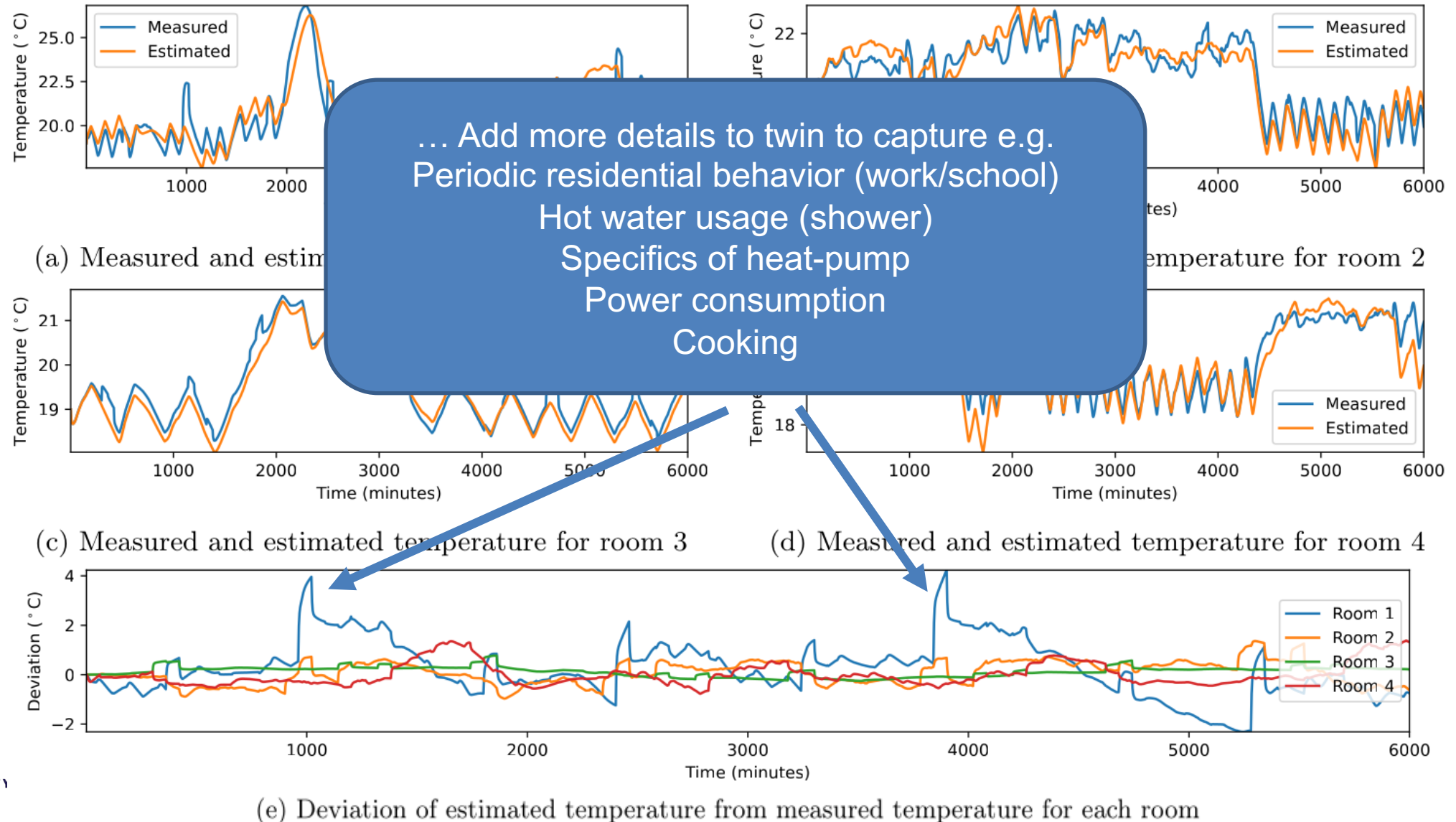
Room temperature: 
$$\frac{d\tilde{T}_r^i}{dt} = \alpha_h^i (\tilde{T}_h^i - \tilde{T}_r^i) + \alpha_e^i (\tilde{T}_e^i - \tilde{T}_r^i) + \alpha_s^i \cdot \dot{S}^i$$

Floor temperature: 
$$\frac{d\tilde{T}_h^i}{dt} = \frac{\alpha_h^i}{\beta_h^i} (\tilde{T}_r^i - \tilde{T}_h^i) + \alpha_w^i \cdot \overline{M}^i (\overline{T}_{forward} - \tilde{T}_h^i)$$

Wall temperature: 
$$\frac{d\tilde{T}_e^i}{dt} = \frac{\alpha_e^i}{\beta_e^i} (\tilde{T}_r^i - \tilde{T}_e^i) + \alpha_a^i (\dot{T}_{outdoor} - \tilde{T}_e^i) + \sum_{\substack{n=1 \\ n \neq i}}^k \alpha_n^i (\hat{T}_r^n - \tilde{T}_e^i)$$



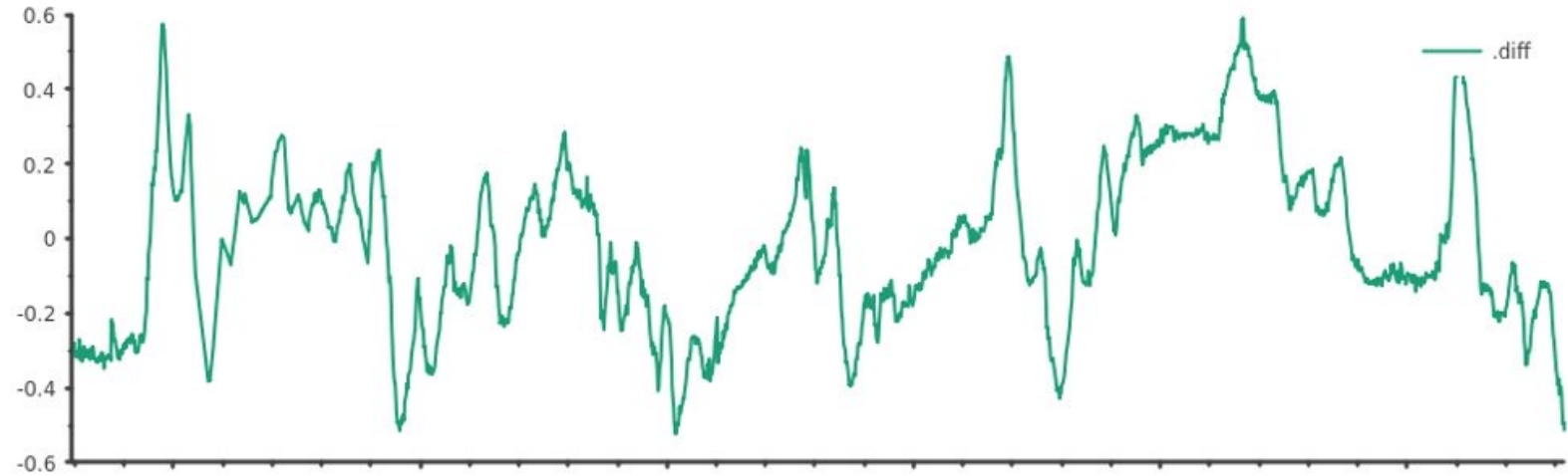
# Quality of Twin





# Quality of Twin FED Data

- Replayed using same
  - Heat input
  - Ambient temperature
  - Solar input
  - 15 day horizon
- Result
  - Deviation in  $[-0.4^{\circ}, 0.6^{\circ}]$
  - Small and periodic influence unaccounted for

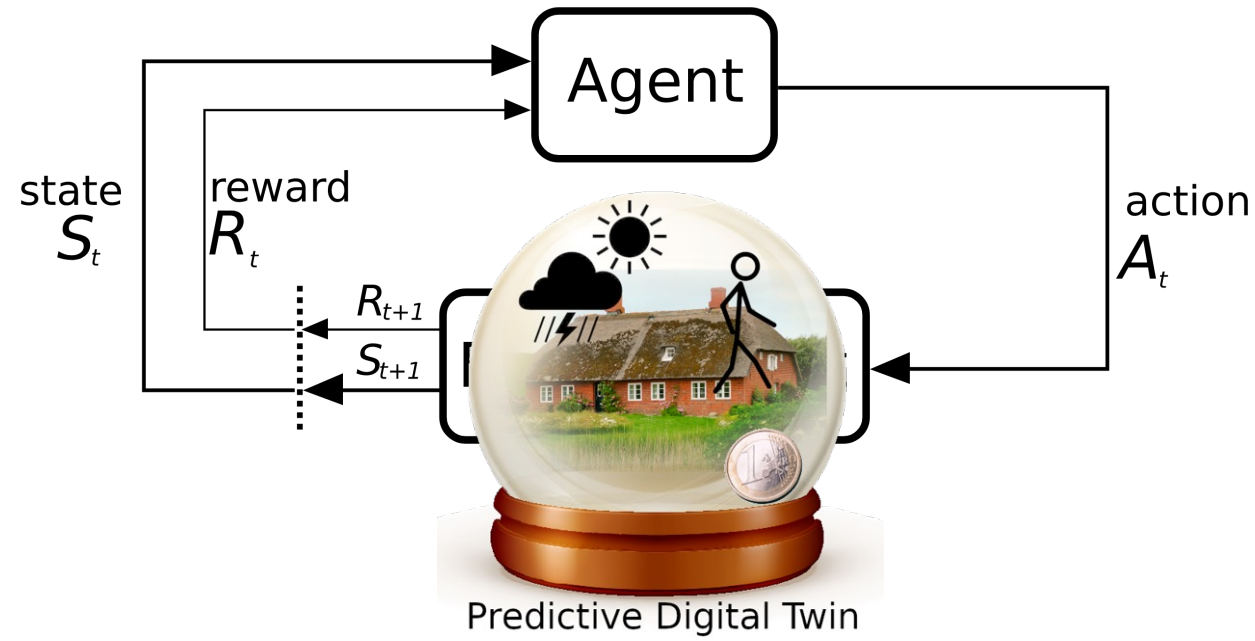


Degree difference between digital twin simulation and historical data on a 15-day window.

# Twin + RL = Model Predictive Control

- Reinforcement learning
  - (Near-)optimal control in uncertain environments
    - Optimize both cost and comfort
  - Classically used in live environment
    - ... we cannot experiment with live installation!
- Digital twin
  - Reasonable substitute for real world
  - Can be decorated with forecasts
    - Weather
    - Inhabitant behavior
      - ... cooking patterns
      - ... hot water usage patterns
    - Electricity price

Can and will try radical control strategies!  
E.g. run the heat-pump at full power always.





# Optimization Function

Discomfort:  
Root-Squared distance to target temperature

Balance between cost and comfort

$$\int_{\tau_0}^{\tau_n} \left( \underbrace{((1 - W_{comf}) \cdot cost(x))}_{\text{Cost of running heat-pump}} + W_{comf} \cdot \underbrace{\sqrt{\sum_i^k (T_g - \tilde{T}_r^i(x))^2}}_{\text{Discomfort: Root-Squared distance to target temperature}} \right) dx$$

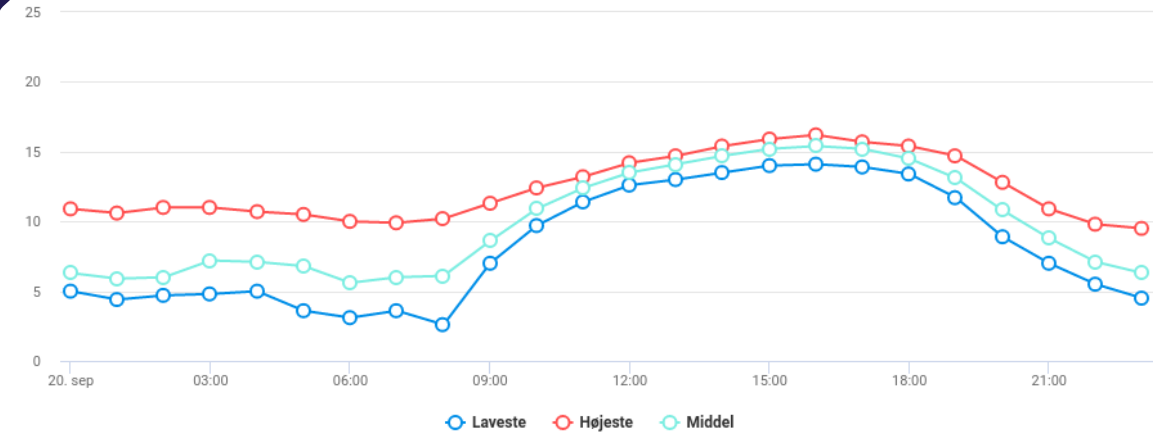
Computed over near future  
(12 hours)

Cost of running heat-pump

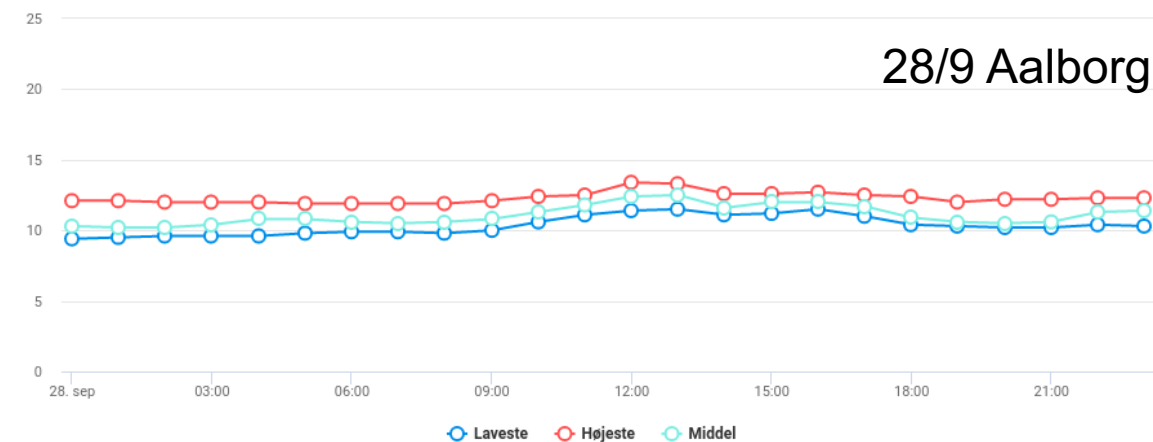
# Why Digital Twins & Reinforcement Learning?

- Rapid response to changes
  - Weather changes a lot within a week
  - Inhabitant behavior changes over the year
  - Buildings change over time (they tend to break)
  - Efficient even with small historical dataset
- Reinforcement learning on complex models
  - Handle complexity of physical systems
  - Model stochastics of real world
    - Uncertainty of weather
    - Unpredictability of inhabitants

20/9 Aalborg



28/9 Aalborg



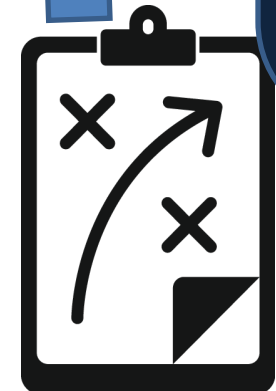
# Digital Twin meets Reinforcement Learning

CTSM-R from DTU

Repeat every 15 minutes  
(6 hours for twin estimation)



Control!



Optimization software

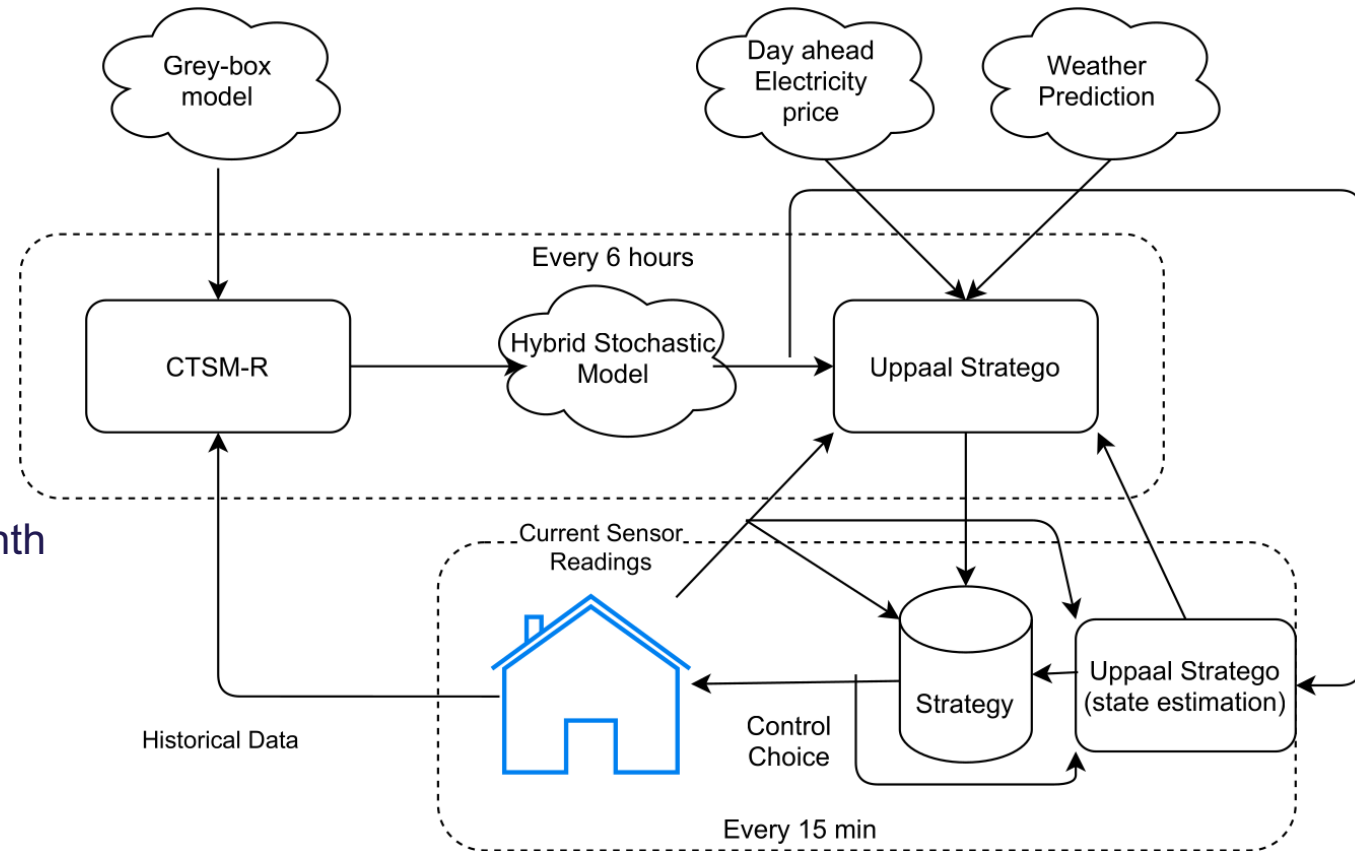


NORD POOL



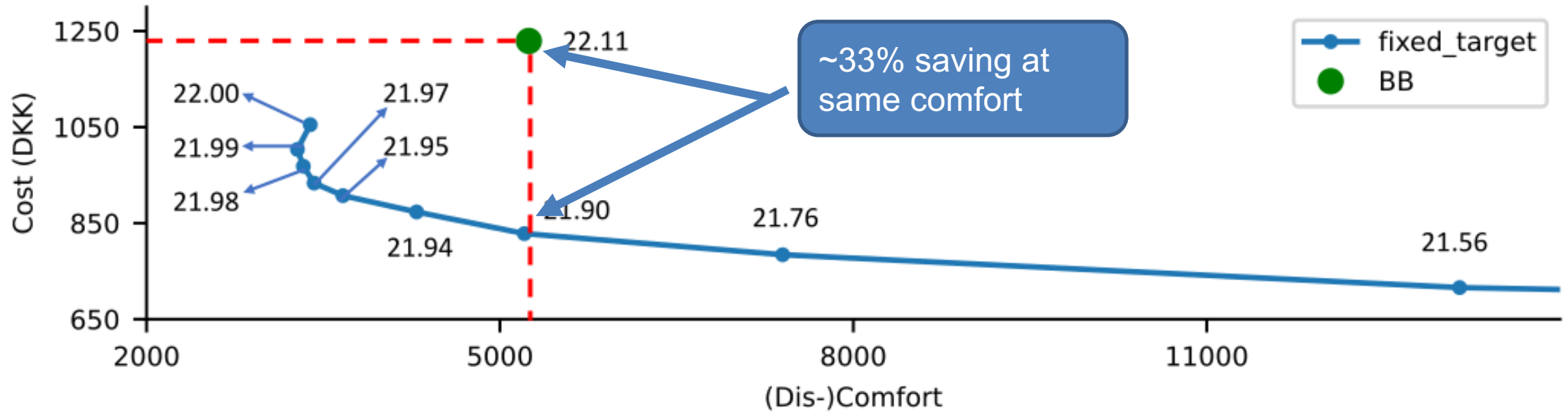
# Disclaimer on Results

- Evaluation in real environment is under way
- Results that are presented are evaluated using virtual building models
- We use a Bang-Bang controller of heat-pump for reference
  - Comparison w. weather compensation controller
  - Highly dependent on "good curve"
    - "Good curve" appear specific to a given month



# Performance

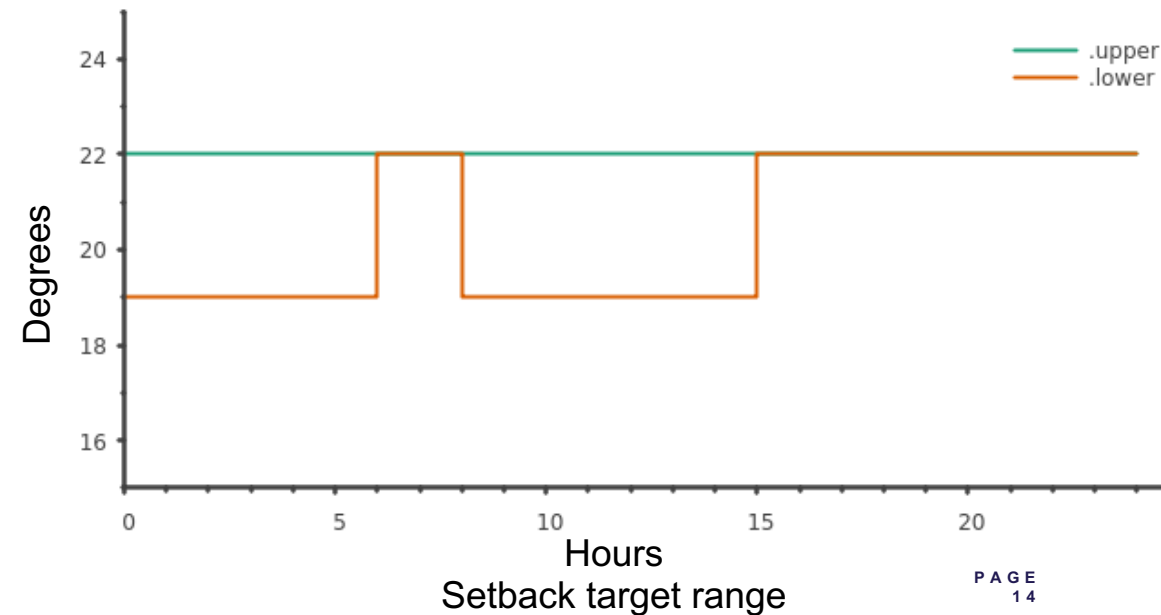
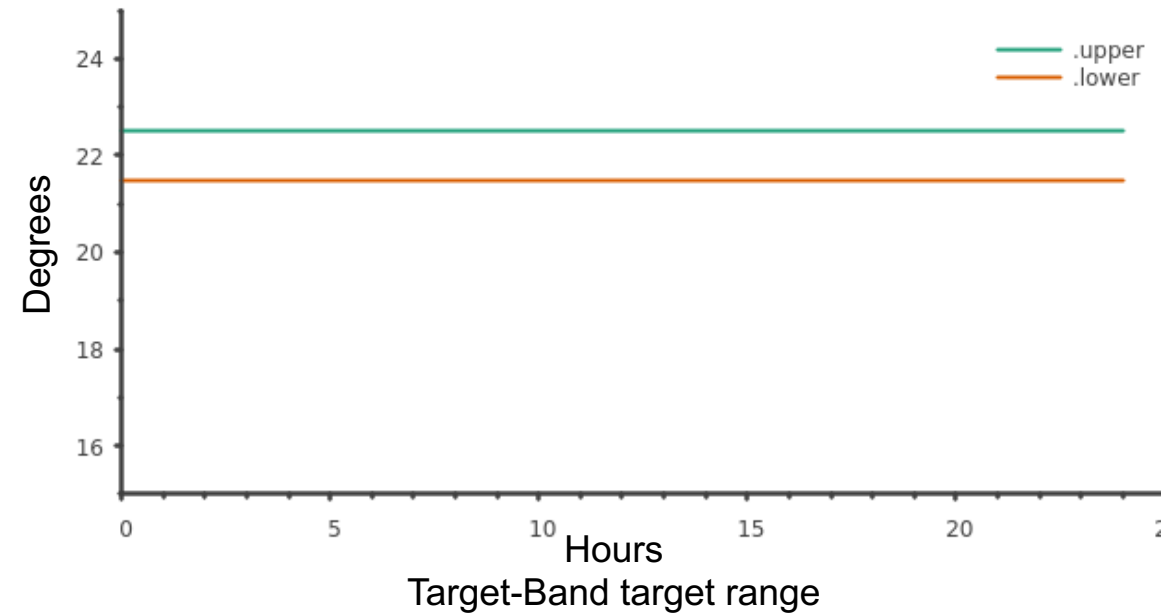
$$\int_{\tau_0}^{\tau_n} \left( ((1 - W_{comf}) \cdot cost(x)) + W_{comf} \cdot \sqrt{\sum_i^k (T_g - \tilde{T}_r^i(x))^2} \right) dx$$



Cost and (Dis-)comfort for a cold February week.  
 $W_{comf}$  ranging from 1.0 to 0.1 in steps of 0.1.

# Adding Flexibility

- Target-Band
  - Target-temperature is a range
    - [21.5°, 22.5°]
  - Allows for more flexible control
- Setbacks
  - Allow for reduced temperature [19.0°, 22.0°]
    - During nighttime (24:00-06:00)
    - During working hours (08:00-15:00)
  - Target-temperature is otherwise [22.0°, 22.0°]
  - Large flexibility windows
  - Must meet target at time; i.e. start heating predictively





# Cost at Equivalent Comfort

2009 Weather	Bang-Bang	Fixed-Target	% of BB	Target-Band	% of BB	Setbacks	% of BB
January (week 2)	967	584	60.4%	524	54.2%	487	50.4%
February (week 6)	1229	828	67.4%	748	60.9%	699	56.9%
March (week 10)	1126	704	62.5%	606	53.8%	591	52.5%
April (week 14)	653	308	47.2%	251	39.4%	221	33.8%
<b><u>TOTAL</u></b>	<b>3975</b>	<b>2424</b>	<b>61.0%</b>	<b>2129</b>	<b>53.6%</b>	<b>1998</b>	<b>50.3%</b>

DKK for one week of operation

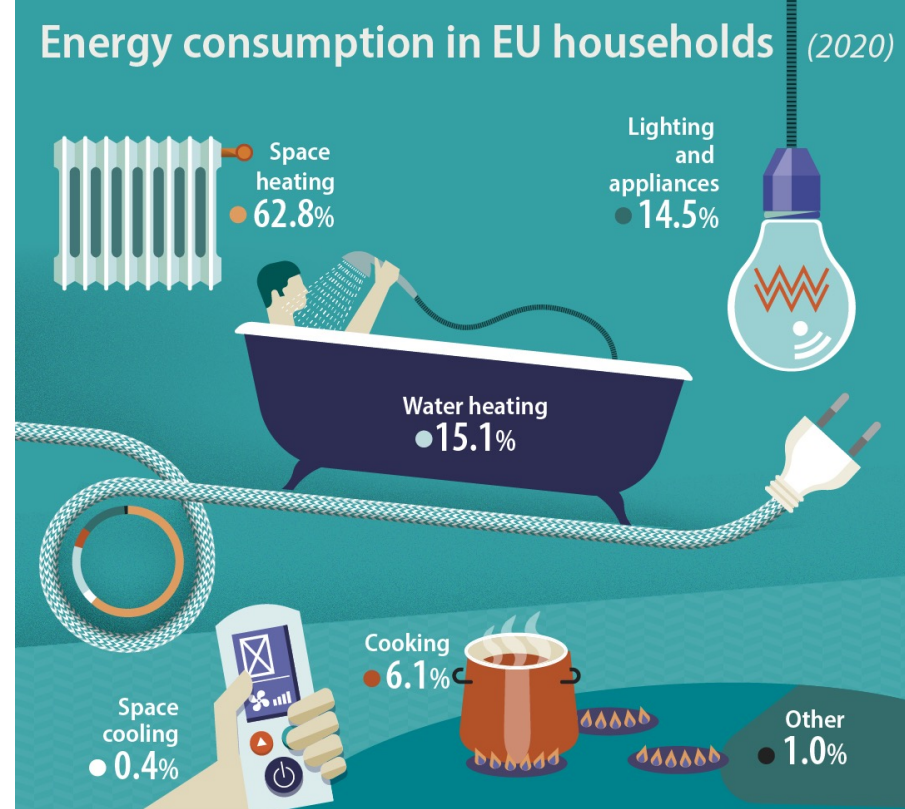
# Analysis of Results

- Savings while keeping comfort
  - Pump efficiency increased
    - Operation at higher COP/ higher ambient temperature
    - Reduced cost pr kWh
  - Better utilization of solar radiation
- Actual performance dependent on many factors
  - Level of insulation
  - Construction materials
  - Inhabitant behavior
  - Exposed control of heat-pump



# Conclusion

- Cost reduction > 40%
  - Focus on cost for customer incentive
- Reduced cost pr produced kWh
  - Exploiting spot-price
  - Running heat-pump more efficiently
    - More efficient at higher ambient temperature
- Potential for more
  - Better prediction of inhabitant behavior
    - Hot water consumption
  - Accumulation tanks (heat buffers)
  - Local utilization of solar power
  - Flexibility-cost signals from DSO/TSO



Final energy consumption by sector, EU, 2020  
(% of total, based on terajoules)

